

METRO CUP

SPECIALISED DIVISION

Conditions of Entry 2018

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Item 1 – Competition Rules

The Metro Cup competition is conducted under Touch Football Australia (TFA) Rules, 7th Edition & Amendments.

TFA Rules can be found on the TFA website at www.touchfootball.com.au. Subsequent sub-sections specify supplementary competition rules and procedures to be applied by the BMTA. Teams participating in competitions conducted by BMTA agree to be bound by TFA and Metro Cup Conditions of Entry, which can be found on our website www.bmta.com.au

Item 2 – Venue

The venue for the 2018 Metro Cup Specialsied Division will be the Brisbane Metropolitan Touch Association, located at Whites Hill Reserve, Boundary Rd, Camp Hill.

Item 3 – Specialised Division

The newly created Specialised division will be created to cater for individuals with a diagnosed intellectual disability.

Item 4 – Eligibility

All athletes' competing within the Specialsied division will be required to have been diagnosed with an intellectual disability by a medical professional.

Item 5 – Season Dates



ROUND	DATE	
Round 1	Friday, 20 July 2018	
Round 2	Friday, 27 July 2018	
Round 3	Friday, 3 August 2018	
Round 4	Friday, 10 August 2018	
Round 5	Friday, 17 August 2018	
NO GAMES (JSC)		
Round 6	Friday, 31 August 2018	
Round 7	Cunday 2 Cantambar 2010	
Round 8	Sunday, 2 September 2018	
Round 9	Friday, 7 September 2018	
NO GAMES (NYC)		
Round 10	Friday, 21 September 2018	
Round 11	Friday, 28 September 2018	
Round 12	Friday, 5 October 2018	
NO GAMES (QAS)		
Final Week 1	Friday, 19 October 2018	
Final Week 2	Friday, 26 October 2018	
Grand Final	Saturday, 27 October 2018	



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	NO GAMES (JSC)
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NO GAMES (NYC)	
Round 8	Friday, 21 September 2018
Round 9	Friday, 28 September 2018
Grand Final	Friday, 5 October 2018

Item 6 – Age Criteria

All players in all divisions must be born on or before the 31/12/2003. All ages must be clearly displayed on the team registration sheets.

Dispensation applications can be made for players born after this date which would need to include evidence of the player's ability to play at this level.

Any dispensations will be at the discretion of the BMTA General Manger in conjunction with QTF.

Item 7 - Game Times

Game times for the 2018 Metro Cup Specialized division will be as follows: **6:30pm**

Game Duration will be 2 x 20 minute halves with a 5 minute half time break and 5 minutes between games.

Item 8 – Team Compositions

Metro Cup competitions are 6-a-side competition with no maximum number of registered players. However, only 14 players are permitted to play in any one game.

Male and Female players can nominate for the one division. There is no minimum/maximum number of any gender required to be on the field at any one time.

Item 9 – Competition Format

There will be five (5) teams within the competition.

Positions for the Final Series will be determined as follows: Teams at the completion of round games with highest points If equal - Difference (for and against)

If equal – Percentages If equal – Highest Touchdowns For If equal – Lowest Touchdowns Against

If any games in any finals games conclude in a draw, the Drop Off system will be used.

CLUBS COMMITTED:



Item 10 - Competition Points

or all round games points will be awarded on results obtained. The following points will be awarded:

Win = Three (3) points

Draw = Two (2) points

Loss = One (1) point

Forfeit = Zero (0) points for the offending team Three (3) points for the non-offending team

Washouts = Two(2) points for both teams

Bye = Three (3) points

At the conclusion of a game it is the responsibility of a team official/captain to sign the score sheet. If the score sheet is incorrect the team official / captain does not have to sign and it may need to be investigated, if it cannot be agreed to by the Referees and the opposing captains.

Completed, signed (by all players and opposition official) Team sign- on sheets are to be handed to tournament admin at the conclusion of the match. Failure of sheets to be handed in on the night of that round, WILL result in forfeiture of 1 competition point for that round.

Item 11 - Drop Off

Drop Off's will only take place in Grand Final and Play Off matches.

Item 12 – Team Nominations

Team nomination and Specialised squad lists will be organised by TFS and supplied to BMTA.

Item 13 - Referees

Referees will be under the control of the BMTA Management. The Referee Manager will coordinate the appointments to each game in conjunction with the assigned referee panel.

Item 14 – Team Fees

TBC

Item 15 – Club Contact Responsibilities

Two representatives responsible for all correspondence between BMTA and their club.

Club contacts are to ensure that: Team fees are paid in-full by the due date;

All players taking the field must be registered prior to taking the field

The Competition Manager is advised immediately of any changes to your contact details;

All players abide by BMTA's rules and procedures (including uniform, footwear and offensive language policies);

The nominated email address and mobile phone number for the team is monitored as all communication will be conducted electronically

Club contacts must supply accurate names of players for identification (i.e. participants TFA insurance/affiliation compliance, referee incident reports) or teams risk severe penalty (suspension or expulsion)

These matters are not to be delegated to each individual player.

Item 16 - Fixtures, Results and Ladders

Fixtures, Results and Ladders will be displayed on the BMTA websites, www.bmta.com.au

The website will be updated once all game cards have been received.

Item 17 – Registrations/Player Eligibility

All players must register using the online registration system prior to the athlete taking part in any fixture. Any players with incomplete details on the registration system or whose club has not paid fees in full will not be deemed to be registered. A team found playing an unregistered player may be disqualified.

There is no maximum number of players that can be registered and correctly identified on the team registration form. A team may, however, only play fourteen (14) players per match.

Item 18 – Player Transfers

Any player who wishes to change clubs/team, either before* or after the commencement of the season must submit a written request to the Competition Manager, together with a release in writing from the player's current club. No release can be granted after the half-way point of the season.

Any release must include confirmation that there are no outstanding fees owed by the player to the releasing club. Any club that will not supply a written release will be asked to provide a written statement showing cause for refusing the release of the player.

Item 19 – Scheduling/Rescheduling of Fixtures

Safety of participants and preservation of BMTA facilities, particularly the playing surface, will at all times take precedence over the competition program. If games are cancelled because of wet weather or other reasons, teams/clubs will be notified. Every effort will be made to replay postponed games. If time constraints prevent this, alternative fixture nights and/or days, and the use of 'double points' fixtures may be used. BMTA reserves the right to adjust the fixture program as deemed appropriate. There will be no appeal over the rescheduling of fixture matches.

The competitions schedule will be set by the Competitions Manager and no requested rescheduling will take place.

For rain affected nights, if two (2) or more rounds are washed out, they will be caught up if time and venues are available during the remainder of the season. If needed this may be scheduled on a weekend.

Item 20 - Finals Series

The 'Grand Final' will be contested between the teams that finished first (1st) and second (2nd) at the conclusion on the round games.

The 'Play Off' will be contested between the teams that finished third (3rd) and fourth (4th) at the conclusion on the round games.

Positions for the Final Series will be determined as follows:

- 1. Competition points if equal
- 2. If equal Difference (for and against)

- 3. If equal Percentages
- 4. If equal Highest Touchdowns For
- 5. If equal Lowest Touchdowns Against

DIFFERENCES: The difference is determined by subtracting the total of Touchdowns scored 'against' from the amount of Touchdowns scored 'for. The team with the best difference will obtain the higher position. If teams have the same 'difference' the percentage system would then apply.

PERCENTAGES: The percentage is determined by placing Touchdowns 'for' over Touchdowns 'against' and multiplying by 100. If teams have the same 'percentages', then a Drop Off will be played between the two teams to determine the final ranking

Item 21 – Club Champions

TBC

Item 22 – Code of Conduct/Judiciary

Except as provided in this section, BMTA and all teams and participants agree to be guided in respect of judiciary and code of conduct matters by A Ready Reference Guide on Judiciary Matters prepared by Touch Football Australia. BMTA requires all players, coaches, managers, referees, parents and other spectators to behave in a sportsmanlike, respectful, non-abusive and non-violent manner at all times. Team coaches, managers and captains are responsible for the behavior of all players.

BMTA will not tolerate inappropriate behaviour on or off the field at its competitions. This is in line with the Australian Sports Commission recommendations and the Touch Football Australia Code of Conduct for all Participants which can be downloaded from www.austouch.com.au. Players/Officials will at all times comply with the reasonable and lawful directions, requests and instructions of BMTA. Players/Officials causing

Willful damage to property of BMTA will be required to take responsibility for that damage and make appropriate restitution. Such players may also expect to be suspended or dismissed from participating further in the Metro Cup and any future BMTA Competitions.

Any player/official caught participating in a "nude/streak" run during any part of the Metro Cup Competition, will be suspended from all touch for a period of twelve (12) months from the date of the offence.

The taking or supplying of any illegal drug will not be tolerated. Any Player/Official found to be breaking the law by using or supplying illegal drugs will be handed over to the Police for due process.

Referees are entitled to caution players, coaches, and managers. Captains are responsible for the behaviour of their teams on the field and will be the primary communication link between teams and the referees. Referees may require a player to be replaced temporarily, to go to the "sin bin" for a period of time, or to leave the field of play for the remainder of the game. Coaches, managers, and spectators displaying inappropriate behaviour may be asked to move away from the sidelines or ends of the field. Referees at their discretion may take action against teams for the conduct of their coaches, and managers if in the referees' judgment such persons are displaying inappropriate behaviour. Referees are the sole judge of fact.

Replacement Option This option comes into play when a referee feels a sin bin is too harsh, a penalty in not quite enough or if a referee feels a player needs a 'cooling off' period. If it is the case that a referee replaces a player, the signal is both arms crossed and above the head, similar to an half caught signal only higher. The replacement player must be off the field, before the substitute can enter, as per replacement rules, however, the game should continue while the players are changing.

If a player is replaced, it is the duty of the coach or manager to control this player while they are off the field. If the player returns to the field and is still a problem, the referee may utilise any option necessary to maintain control.

A player sent from the field for the remainder of a game will receive an automatic 2 match suspension. For offences receiving a suspension of two weeks or less, a full judiciary panel does not have to be convened, with the Judiciary Chairperson only required to adjudicate the penalty. The Judiciary Chairperson, on consideration of any incident reports, has the right to issue up to a maximum 2 week suspension or reduce the penalty or to refer the matter to a full Judiciary for determination of

increase, decrease or retention of the automatic penalty.

Any player, who receives three separate periods of time in three separate Metro Cup games, will receive an automatic two-match suspension and may be referred to the Judiciary Chairman for further action.

A player dismissed after any previous 'Period of Time' dismissal, or for an offence such as gross misconduct or a dangerous act is to take no further part in that match and it to move to and remain no closer than ten (10) metres from the scoreline. The dismissed player cannot be replaced and that player shall receive an automatic two (2) match suspension from all matched conducted by any affiliated Touch Association.

The suspension applies to the next two matches (including byes) the team participates in, during the Metro Cup. It does not include games that their team forfeits. Games forfeited to the suspended player/s team will count.

Written incident reports submitted to BMTA citing a player, team, club, association, official or other person for misconduct will be forwarded to the Judiciary Chairperson for consideration. The Judiciary Chairperson may decide to dismiss the matter or convene a Judiciary to consider appropriate action.

Incident reports by referees/players/coaches/team officials must be lodged in writing by 9.00am the Monday morning following the round in which the incident took place. It must be signed by the referee, team captain, coach or club official. BMTA will then investigate the incident and the Official who signed the protest will be notified of any further action required.

Item 23 – Protests

Protests must be lodged within 20 minutes of the conclusion of the relevant fixture, and must be in writing. Protests must be signed by the team Coach or Club representative and lodged with the Metro Cup Competition Manager and the administration's office.

Protests will not be accepted, based on a Referees decision during the match.

Item 24 – Doping Policy

The TFA Doping Policy is the policy determined by the General Committee of the TFA, from time to time, which relates to the TFA's position on all doping practice matters.

The TFA Doping Policy will be enforced and the Australian Sports Drug Agency could (in accordance with their normal policy) random test any Metro Cup participant.

Any indiscretions found will incur the penalties as prescribed in the TFA Doping Policy.

Item 25 – Blood Rule

Any player with a bleeding cut or abrasion is to leave the field immediately and have the cut or abrasion cleaned and covered. At this time, any blood stained clothing must also be either cleaned or replaced. If the player does not leave the field immediately, the referee will stop the game and ask the player to leave the field (normal substitution rules apply). Once the flow of blood has been stemmed, the cut or abrasion cleaned and covered and any blood stained clothing and equipment cleaned or replaced, the player may return to the field and continue to play.

Item 26 – Medical Assistance

Teams are required to supply their own medical staff for the treatment of minor injuries. Any taping that is required must be supplied by the player or can be purchased from the administration office.

TFA have approved a Concussion in Sport Policy for all affiliated events. Please see the TFA website for further details.

Seizures???

Item 27 - Forfeits

Teams must be in attendance at their playing fields five (5) minutes before the commencement of their match. It is the responsibility of each captain to report to the referees two minutes before the commencement of the game so that the toss of the coin can be affected without loss of time. If a team is not at the field at the advertised starting time of the game, the attending team can be awarded the winning of the toss. The offending team will receive a maximum of ten (10) minutes from the

commencement of the game (siren/whistle) to position the team on the field and be ready to commence play.

If the offending team is not in attendance after the ten (10) minutes has expired, the game will be deemed a forfeit and the non-offending team will be awarded a 5 - 0 win and three (3) competition points. The offending team will receive a score of 0 - 5 and no competition points

Item 28 – Interrupted Games

In the event of a total power failure, washout or other circumstance where games that have commenced cannot be completed, the following will apply:

Event occurs during the first half—result will be declared void and the game will be replayed at a time and date to be advised.

Event occurs prior to the 10th minute of the second half—result will be declared void, except where a team is leading the opposition by 3 or more touchdowns, in which case the leading team will be declared the winner. If declared void, the game will be replayed at a time and date to be advised.

Event occurs after the 10th minute of the second half—result will stand.

Where disruptions are temporary (of no longer than 20 minutes), the evenings schedule will continue as soon as possible.

Item 29 – Sub Boxes

Sub Boxes will be positioned at the halfway line on either side of the field unless otherwise instructed by BMTA. The team winning the toss will have the choice of sub boxes. Teams will not be required to change sub boxes at halftime.

In a situation where a player in possession has no opponent between themselves and the scoreline, a defender cannot enter one area of the Sub Box with the substituting defender exiting from the opposite area of the Sub Box. Should such a situation occur, with the substitute defender's presence preventing a touchdown, the referee will automatically award a penalty touchdown and send the offending defender to the sin bin. The return of that player to the game will be at the Referee's discretion. Such substitutions can only occur with the

exchanging players making contact with each other.

Item 30 - Apparel

Uniforms

Players must wear complete matching uniforms. No dispensation for uniforms will be allowed – all teams are required to have complete uniforms at Game 1.

Shorts/bottoms must be matching, that is the same colour and length. For example if black shorts are chosen all players must wear the same black shorts; stripes or strips of alternate colour are not permitted. Teams must not have a mix of shorts and bike pants/tights. Where a team chooses shorts, players are permitted to have bike pants/tights underneath their shorts. Skins, tights or similar garments are permitted as the uniform bottoms provided they are uniform, that is, are the same length (all above the knee or all below the knee) and the same colour (stitching colour is exempt).

Players are permitted to wear skins or similar compression garments underneath their uniforms.

Playing shirts must be matching. All players are to wear identifying numbers, not less than 16cm in height, clearly displayed on rear of the top or one-piece outfit. No two players of the same team may wear the same number. Numbers cannot be temporarily taped to shirts. Swapping of shirts between team members is absolutely not permitted. Predominately white uniforms are not permitted as they are the same colour as the referee uniforms.

Any team who has a player/s without correct uniform will forfeit competition points for each night they are non-compliant.

Footwear (TFA Rule 3.3)

Shoes with screw in studs or cleats are not to be worn by any player. Light leather or synthetic shoes with soft-moulded soles are permitted, provided individual studs are no longer than 13mm in length; the measurement being taken from the sole of the boot.

Football/rugby/soccer boots with inappropriate soles that don't meet the previously mentioned specifications are not permitted due to their

potential to cause serious injury and the field damage they produce.

Jewellery and Fingernails

All players must remove all jewellery including elastic wrist bands prior to the game. Jewellery that cannot be removed must be taped. Fingernails must be kept short or must be taped.

Item 31 - Balls

All teams MUST use an official Touch football in all games throughout the Metro Cup season. Balls can be purchased from night administration.

Item 32 – Spectators

Spectators remain under the direction of match referees and BMTA officials while they are within 20m of the playing fields. Spectators who direct abuse to the match referees or players will be asked to move away from the playing field. If the spectator does not comply, the referee may stop the match until such time as the spectator moves away. The PLAYING FIELD (including sub box) arena is an area that is only accessible to teams and coaching staff competing in the relevant time slot. There is no spectator access to the sub box.

Item 33 – Coaching Positions & Assessments

A coach is permitted to only coach from within the sub box, they may observe from behind the dead ball line. There is no coaching permitted at the end of the field or on the sideline outside of the sub box. Any person found to be disregarding this Event Rule will be asked to return to the sub box or asked to leave the venue for the duration of the game. Coaches are reminded that they are under the jurisdiction of the referee.

Item 34 - Glass Bottles and Alcohol

The Whites Hill Complex area is a restricted area and all teams are to refrain from bringing glass containers of any type onto the complex area.

The Whites Hill Complex is a licensed area and it is illegal under Liquor Licensing Laws for any person to bring alcohol onto the complex or consume alcohol other than that purchased from the Canteen at Whites Hill.

Alcohol can also be only consumed in designated areas of the Whites Hill complex

Item 35 - Smoking

Under the Tobacco and Other Smoking Products Amendment Act 2004 (QLD), since July 1st 2006, all sporting venues are now smoke free, including the BMTA clubhouse, all playing fields and warm-up areas, the car park and surrounding Whites Hill Complex.

Item 36 - Queensland Child Protection Act

In accordance with the Queensland Child Protection Act and instructions issued by the Queensland Sport and Recreation - "Guidelines for Sport and Recreation Organisations – Working with Children Check and Child Protection", BMTA & TFA will comply with this legislation. It is a requirement of this legislation that all Coaches, Assistant Coaches, Managers, Team Management, Medical Staff and Referees involved in the competition hold a current Blue Card.

Item 37 - General Use of Fields

Use of BMTA's fields other than for scheduled fixtures and finals is not permitted without the written approval of the General Manager in accordance with BMTA's lease with Brisbane City Council. Requests must be submitted in writing to the General Manager at least seven days prior to proposed use.

Item 38 - Images

All persons accept that by participating in this event that they may be photographed and that these images may be used by BMTA and/or TFS for promotion of the sport. BMTA and/or TFS will not pass any image/s onto a third party unless prior approval is sought. If you do not wish the BMTA and/or TFS be able to use your image/s you must notify BMTA in writing.

Item 39 – Amendments of Rules and Procedures

BMTA & TFS reserves the right to add or amend any rules, procedures and/or conditions of entry as it deems appropriate.